

# United States Patent and Trademark Office

UNITED STATES DEPARTMENT OF COMMERCE United States Patent and Trademark Office Address: COMMISSIONER FOR PATENTS P.O. Box 1450 Alexandria, Virginia 22313-1450 www.uspto.gov

APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.
10/785,263	02/24/2004	Kosuke Yamaguchi	09812.0410	8885
	7590 05/22/200 ENDERSON, FARAF	7 BOW, GARRETT & DUNNER	EXAMINER	
LLP 901 NEW YORK AVENUE, NW		LAY, MICHELLE K		
	N, DC 20001-4413		ART UNIT	PAPER NUMBER
	•		2628	
			MAIL DATE	DELIVERY MODE
			05/22/2007	PAPER

Please find below and/or attached an Office communication concerning this application or proceeding.

The time period for reply, if any, is set in the attached communication.

	Application No.	Applicant(s)	
	10/785,263	YAMAGUCHI ET AL.	
Office Action Summary	Examiner	Art Unit	
	Michelle K. Lay	2628	
The MAILING DATE of this communication app Period for Reply	pears on the cover sheet w	th the correspondence address	
A SHORTENED STATUTORY PERIOD FOR REPL WHICHEVER IS LONGER, FROM THE MAILING D  - Extensions of time may be available under the provisions of 37 CFR 1.1 after SIX (6) MONTHS from the mailing date of this communication.  - If NO period for reply is specified above, the maximum statutory period  - Failure to reply within the set or extended period for reply will, by statute Any reply received by the Office later than three months after the mailin earned patent term adjustment. See 37 CFR 1.704(b).	ATE OF THIS COMMUNI 136(a). In no event, however, may a will apply and will expire SIX (6) MON e, cause the application to become Al	CATION.  reply be timely filed  ITHS from the mailing date of this communic BANDONED (35 U.S.C. § 133).	
Status			
Responsive to communication(s) filed on <u>13 A</u> This action is <b>FINAL</b> . 2b) ☐ This     Since this application is in condition for allowal closed in accordance with the practice under E	s action is non-final.  nce except for formal mat	·	ts is
Disposition of Claims			
4) ⊠ Claim(s) 1,4,9,12,17 and 20 is/are pending in 4a) Of the above claim(s) is/are withdra 5) □ Claim(s) is/are allowed.  6) ⊠ Claim(s) 1,4,9,12,17 and 20 is/are rejected.  7) □ Claim(s) is/are objected to.  8) □ Claim(s) are subject to restriction and/or	wn from consideration.		
Application Papers			
9) The specification is objected to by the Examine 10) The drawing(s) filed on is/are: a) acc Applicant may not request that any objection to the Replacement drawing sheet(s) including the correct 11) The oath or declaration is objected to by the Example 11.	epted or b) objected to drawing(s) be held in abeyartion is required if the drawing	nce. See 37 CFR 1.85(a). (s) is objected to. See 37 CFR 1.12	
Priority under 35 U.S.C. § 119			
<ul> <li>12) Acknowledgment is made of a claim for foreign a) All b) Some * c) None of:</li> <li>1. Certified copies of the priority document</li> <li>2. Certified copies of the priority document</li> <li>3. Copies of the certified copies of the priority application from the International Bureau</li> <li>* See the attached detailed Office action for a list</li> </ul>	s have been received. Is have been received in A rity documents have been u (PCT Rule 17.2(a)).	pplication No received in this National Stage	•
Attachment(s)			
1) Notice of References Cited (PTO-892) 2) Notice of Draftsperson's Patent Drawing Review (PTO-948) 3) Information Disclosure Statement(s) (PTO/SB/08) Paper No(s)/Mail Date	Paper No(	Summary (PTO-413) s)/Mail Date nformal Patent Application 	

#### **DETAILED ACTION**

### Continued Examination Under 37 CFR 1.114

A request for continued examination under 37 CFR 1.114, including the fee set forth in 37 CFR 1.17(e), was filed in this application after final rejection. Since this application is eligible for continued examination under 37 CFR 1.114, and the fee set forth in 37 CFR 1.17(e) has been timely paid, the finality of the previous Office action has been withdrawn pursuant to 37 CFR 1.114. Applicant's submission filed on 04/13/2007 has been entered.

# Response to Amendment

The amendment filed 04/13/2007 has been entered and made of record. Claims 2, 3, 5-8, 10, 11, 13-16, 18, and 19 have been cancelled. Claims 1, 4, 9, 12, 17, and 20 are pending.

### Response to Arguments

Applicants' arguments filed 04/13/2007 have been fully considered but they are not persuasive. Applicants' argues Ono in view of Lines fails to teach or suggest a three-dimensional object manipulating apparatus including "axis determination means for determining an axis of rotation of the three-dimensional object as a first line through a center of the display screen perpendicular to a second line from the detected coordinate through the center of the display screen". Examiner respectfully disagrees.

Ono teaches an axial rotation angle calculation circuit (18) that performs calculations to

determine the three degrees of freedom to be used for controlling the posture of object in three-dimensional space [col. 3 lines 1-5; Fig. 1b (18)]. With reference to Fig. 4a, the rotation about an axis is defined by the center O of the surface (22) (said *first line*) [col. 3 lines 50-65]. Furthermore, as shown in Fig. 2, the surface (22) and three-dimensional model (21) is in the center of display (6). Therefore, with the axis of rotation defined by the center O, and the model displayed in the center of the display, the axis of rotation is through the center of the display. It would have been obvious to one of ordinary skill in the art to center the three-dimensional object (21) on display (6) to have better use of the display real estate. Also, the center of the display is typically the point of view of the user. Having the three-dimensional model in the center of the display puts ease on the viewer. Additionally, with reference to Fig. 4c, the object rotates about the axis O-P0 by rotation angle by specify point P0 and then determining points P2 and P3. Points P2 and P3 determines the second axis of rotation (said *second line*), which is perpendicular to the first axis O-P0 and goes through the center of the display.

### Information Disclosure Statement

The information disclosure statement filed 04/13/2007 fails to comply with 37 CFR 1.98(a)(3) because it does not include a concise explanation of the relevance, as it is presently understood by the individual designated in 37 CFR 1.56(c) most knowledgeable about the content of the information, of each patent listed that is not in the English language. It has been placed in the application file, but the information referred to therein has not been considered.

Application/Control Number: 10/785,263 Page 4

Art Unit: 2628

## Claim Rejections - 35 USC § 103

The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:

- (a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.
- 1. Claims 1, 4, 9, 12, 17, and 20 are rejected under 35 U.S.C. 103(a) as being unpatentable over Ono et al. (5,588,097) in view of Lines et al. (5,557,714).

Ono teaches the limitations of claims 1, 4, 9, 12, 17, and 20 with the exception of disclosing stopping rotation when the coordinate detecting means no longer detects a coordinate defined on the display screen by a user's physical touch on the display screen. However, Lines teaches a method/system to rotate a three-dimensional model on a computer display in response to user input, where the point-positioning device can be a touch screen.

In regards to claim 1, Ono teaches a three-dimensional object manipulating apparatus, comprising:

a display means for displaying a three-dimensional object on the screen of a display unit;

[Fig. 1 (6, 9); col. 2, line 33 – col. 3, line 27]

 a coordinate detecting means for detecting a coordinate defined on the display screen by a user's physical touch on the display screen; Ono teaches [Fig. 1 (5, 6, 7); positional information indicated by user via a pen (7) on a display screen (6) of the tablet (5), is input to the image generating section (2); col. 2, line 33 – col. 3, lines 27; col. 3, lines 45-64].

Referring to Fig. 1 of Lines, the pointer-positioning device (104) can be a touch screen [col. 3 lines 54-60]. The rotation routine enables the computer system (100) to rotate a three-dimensional model in response to a user "grabbing" a reference point on the chart with the input device (104), and then "dragging" that reference point to a new location [col. 4 lines 7-11].

Therefore, it would have been obvious to one of ordinary skill in the art to implement the touch screen of Lines and use the user's own finger as the input device instead of the tablet (5) and pen (7) of Ono in order the free the user from having additional input devices, such as a mouse or stylus.

 an axis determination means for determining an axis of rotation of the three-dimensional object as a first line through a center of the display screen perpendicular to a second line from the detected coordinate through the center of the display screen;

Ono teaches an axial rotation angle calculation circuit (18) that performs calculations to determine the three degrees of freedom to be used for controlling the posture of object in three-dimensional space [col. 3 lines 1-5; Fig. 1b (18)]. With reference to Fig. 4a, the rotation about an axis is defined by the center O of the surface (22) (said *first line*) [col. 3 lines 50-65]. Furthermore, as shown in Fig. 2, the surface (22) and three-dimensional

model (21) is in the center of display (6). Therefore, with the axis of rotation defined by the center O, and the model displayed in the center of the display, the axis of rotation is through the center of the display. It would have been obvious to one of ordinary skill in the art to center the three-dimensional object (21) on display (6) to have better use of the display real estate. Also, the center of the display is typically the point of view of the user. Having the three-dimensional model in the center of the display puts ease on the viewer. Additionally, with reference to Fig. 4c, the object rotates about the axis O-P0 by rotation angle by specify point P0 and then determining points P2 and P3. Points P2 and P3 determines the second axis of rotation (said *second line*), which is perpendicular to the first axis O-P0 and goes through the center of the display.

- a rotation determination means for determining a direction of rotation about the axis of rotation for the three-dimensional object in a predetermined cycle on the basis of the coordinate detected by the coordinate detecting means; and
  - [Fig. 1b (18); axial rotation angle calculation circuit (18) performs calculations to determine the three degrees of freedom to be used for controlling the posture of object in three-dimensional space; col. 3, lines 1-5].
- an object rotating means for rotating the three-dimensional object about the axis of rotation in the direction of rotation;

[Fig. 1 (3); col. 2, line 33 – col. 3, line 27].

Art Unit: 2628

Lines teaches a three-dimensional object manipulating apparatus comprising:

wherein the three-dimensional object stops rotating when the coordinate detecting means no longer detects a coordinate defined on the display screen by a user's physical touch on the display screen. Lines teaches a system/method for rotating the display of a threedimensional model in response to user manipulation of a pointer-positioning device [col. 3 lines 19-22]. Referring to Fig. 1, the pointer-positioning device (104) can be a touch screen [col. 3 lines 54-60]. The rotation routine enables the computer system (100) to rotate a three-dimensional model in response to a user "grabbing" a reference point on the chart with the input device (104). and then "dragging" that reference point to a new location [col. 4 lines 7-11]. In the example provided by Lines, to rotate the chart (200) displayed on the display device (103), the user first positions the pointer (210) over the reference point (201) and then depresses a predefined mouse button. While depressing the predefined mouse button, the user repositions the pointer (210), effectively dragging the reference point (201). The computer system (100) rotates the chart (200) to match the movement of the pointer (210). When the user releases the predefined mouse button, a signal is sent to the rotation routine that the user desires to cease rotation of the chart (200) [col. 4 lines 7-60]. Although Lines uses the example of a mouse pointer with buttons, Lines does teach the use of a touch screen. It would have been obvious to one of ordinary skill in the art to use the user's finger (said

Art Unit: 2628

physical touch) as the input device to manipulate the pointer (210) to rotate the chart (200). Therefore, as the user touches the touch screen, it acts as depressing the mouse button. As the user drags his/her finger (i.e. pointer (210)) while keeping interaction with point (201), computer system (100) rotates chart (200) to match the movement of pointer (210), i.e. user's finger. Furthermore, as with the mouse, when the user takes his/her finger off of the touch screen (i.e. releases mouse button), a signal is sent to the rotation routine that the user desires to cease rotation of the chart.

Page 8

It would have been obvious to one of ordinary skill in the art to implement the halting of rotation when the user's physical touch has been removed as taught by Lines in the method/system of Ono since the kinesthetic correspondence between the movement of the pointer positioning device (i.e. user's touch) and the direction of the model's movement provides the sense of actually rotating the displayed model [Lines: col. 1 lines 31-36].

In regards to claim 4, Ono et al. teaches a three-dimensional object manipulating apparatus, comprising:

a display means for displaying a three-dimensional object on the screen of a display unit;

[Fig. 1 (6, 9); col. 2, line 33 – col. 3, line 27]

 a coordinate detecting means for detecting a coordinate defined on the display screen by a user's physical touch;

Art Unit: 2628

Ono teaches [Fig. 1 (5, 6, 7); positional information indicated by user via a pen (7) on a display screen (6) of the tablet (5), is input to the image generating section (2); col. 2, line 33 – col. 3, lines 27; col. 3, lines 45-64].

Page 9

Referring to Fig. 1 of Lines, the pointer-positioning device (104) can be a touch screen [col. 3 lines 54-60]. The rotation routine enables the computer system (100) to rotate a three-dimensional model in response to a user "grabbing" a reference point on the chart with the input device (104), and then "dragging" that reference point to a new location [col. 4 lines 7-11].

Therefore, it would have been obvious to one of ordinary skill in the art to implement the touch screen of Lines and use the user's own finger as the input device instead of the tablet (5) and pen (7) of Ono in order the free the user from having additional input devices, such as a mouse or stylus.

• an axis determination means for determining an axis of rotation of the three-dimensional object as a first line through a barycenter of the three-dimensional object displayed on the screen perpendicular to a second line from the detected coordinate through the barycenter of the three-dimensional object displayed on the display screen;

Ono teaches an axial rotation angle calculation circuit (18) that performs calculations to determine the three degrees of freedom to be used for controlling the posture of object in three-dimensional space [col. 3 lines 1-5; Fig. 1b (18)]. With reference to Fig. 4a, the rotation about an axis is defined by the center O of the surface (22) (said *first line*) [col. 3 lines 50-65].

Furthermore, as shown in Fig. 2, the surface (22) and three-dimensional model (21) is in the center of display (6). Additionally, with reference to Fig. 4c, the object rotates about the axis O-P0 by rotation angle by specify point P0 and then determining points P2 and P3. Points P2 and P3 determines the second axis of rotation (said **second line**), which is perpendicular to the first axis O-P0 and goes through the center of the three-dimensional object (21).

- a rotation determination means for determining a direction of rotation about the axis of rotation for the three-dimensional object in a predetermined cycle on the basis of the coordinate detected by the coordinate detecting means; and
  - [Fig. 1b (18); axial rotation angle calculation circuit (18) performs calculations to determine the three degrees of freedom to be used for controlling the posture of object in three-dimensional space; col. 3, lines 1-5].
- an object rotating means for rotating the three-dimensional object about the axis of rotation in the direction of rotation;
   [Fig. 1 (3); col. 2, line 33 col. 3, line 27].

Lines teaches a three-dimensional object manipulating apparatus comprising:

wherein the three-dimensional object stops rotating when the
coordinate detecting means no longer detects a coordinate defined on
the display screen by a user's physical touch on the display screen.
 Lines teaches a system/method for rotating the display of a threedimensional model in response to user manipulation of a pointer-positioning

device [col. 3 lines 19-22]. Referring to Fig. 1, the pointer-positioning device (104) can be a touch screen [col. 3 lines 54-60]. The rotation routine enables the computer system (100) to rotate a three-dimensional model in response to a user "grabbing" a reference point on the chart with the input device (104), and then "dragging" that reference point to a new location [col. 4 lines 7-11]. In the example provided by Lines, to rotate the chart (200) displayed on the display device (103), the user first positions the pointer (210) over the reference point (201) and then depresses a predefined mouse button. While depressing the predefined mouse button, the user repositions the pointer (210), effectively dragging the reference point (201). The computer system (100) rotates the chart (200) to match the movement of the pointer (210). When the user releases the predefined mouse button, a signal is sent to the rotation routine that the user desires to cease rotation of the chart (200) [col. 4 lines 7-60]. Although Lines uses the example of a mouse pointer with buttons, Lines does teach the use of a touch screen. It would have been obvious to one of ordinary skill in the art to use the user's finger (said physical touch) as the input device to manipulate the pointer (210) to rotate the chart (200). Therefore, as the user touches the touch screen, it acts as depressing the mouse button. As the user drags his/her finger (i.e. pointer (210)) while keeping interaction with point (201), computer system (100) rotates chart (200) to match the movement of pointer (210), i.e. user's finger. Furthermore, as with the mouse, when the user takes his/her finger off of the

Art Unit: 2628

touch screen (i.e. releases mouse button), a signal is sent to the rotation routine that the user desires to cease rotation of the chart.

It would have been obvious to one of ordinary skill in the art to implement the halting of rotation when the user's physical touch has been removed as taught by Lines in the method/system of Ono since the kinesthetic correspondence between the movement of the pointer positioning device (i.e. user's touch) and the direction of the model's movement provides the sense of actually rotating the displayed model [Lines: col. 1 lines 31-36].

In regards to claim 9, claim 9 recites similar limitations as claim 1 and thus, is rejected with the same basis and rationale as claim 1. Furthermore, it would have been obvious to one of ordinary skill to interchange a mouse and pointer system with a touch screen as another means of defining the points on the display.

In regards to claim 12, claim 12 recites similar limitations as claim 4 and thus, is rejected with the same basis and rationale as claim 4.

In regards to claim 17, claim 17 recites similar limitations as claim 1 and thus, is rejected with the same basis and rationale as claim 1. Furthermore, referring to Fig. 1b, it would have been obvious for instructions to reside in the memory device (12) in order to implement the method of Ono.

In regards to claim **20**, claim 20 recites similar limitations as claim **4** and thus, is rejected with the same basis and rationale as claim 6. Furthermore, referring to Fig. 1b, it would have been obvious for instructions to reside in the memory device (12) in order to implement the method of Ono.

### Conclusion

The prior art made of record and not relied upon is considered pertinent to applicant's disclosure.

Aoki (6,437,798 B1)

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Michelle K. Lay whose telephone number is (571) 272-7661. The examiner can normally be reached on Monday-Friday 7:30a-5p.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Kee M. Tung can be reached on (571) 272-7794. The fax phone number for the organization where this application or proceeding is assigned is 571-273-8300.

Art Unit: 2628

Page 14

Information regarding the status of an application may be obtained from the Patent Application Information Retrieval (PAIR) system. Status information for published applications may be obtained from either Private PAIR or Public PAIR. Status information for unpublished applications is available through Private PAIR only. For more information about the PAIR system, see http://pair-direct.uspto.gov. Should you have questions on access to the Private PAIR system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free). If you would like assistance from a USPTO Customer Service Representative or access to the automated information system, call 800-786-9199 (IN USA OR CANADA) or 571-272-1000.

Michelle K. Lay Patent Examiner Division 2628 05.16.2007 mkl

Patent Examiner

KEE M. TUNG SUPERVISORY PATENT EXAMINER